

ELECTIVE MODULE FOR NORMAL (TECHNICAL) STUDENTS

Module Title: Cartoon Character Design

Duration: 30 hours
(30P)

Pre-requisite: Nil

Aims of Module

Students are trained to design characters based on animals and inanimate objects. They are also encouraged to create a history or background of their characters.

Learning Outcomes

At the end of the module, students will be able to:

- (a) Describe the important aspects of drawings in character development
- (b) Develop generic character with appropriate criteria
- (c) Demonstrate the process of creating a character based on a four-legged animal
- (d) Demonstrate the process of creating a character based on an inanimate object
- (e) Create a series of characters complete with a story.

Module Outline

Students are trained on the fundamentals of Cartoon Character Design through conceptualization, Sketches & drawing and finally an animated story.

Outline of Module Syllabus

Item	General Instructional Objective	<u>Instructional Hours</u>	
		<u>Th</u>	<u>Pr</u>
	Students should be able to:		
	<u>Fundamentals of Character Design</u>		
1	Describe the important aspects of drawings in character development.		3
2	Develop generic character with appropriate criteria.		3

Item	General Instructional Objective	Instructional Hours	
		Th	Pr
	Students should be able to:		
	<u>Animal-based character</u>		
3	Demonstrate the process of creating a character based on an animal.		8
	<u>Object-based (inanimate) character</u>		
4	Demonstrate the process of creating a character based on an inanimate object.		8
	<u>Course Assessment</u>		
5	Create a series of characters complete with a story.		8
	Total	<hr/> <hr/> 30P <hr/> <hr/>	

Teaching and Learning Approaches

Based on the needs and profile of the NT students, the course will consist of 30 practical hrs. Emphasis will also be placed on the importance of the roles and images of the various characters as appeared in cartoons.

Completion Criterion

Students will be deemed to have successfully completed the module if they score the average marks of 50 for the 3 assessments. The guidelines for the assessments are given below.

Assessment Component

- (i) Assignment 1
Create a character based on an animal. (30%)
- (ii) Assignment 2
Create a character based on an inanimate object. (30%)
- (iii) Assignment 3
Create a series of characters with a story. (40%)

Target Audience

Sec 3 / 4 Normal (Technical) students

Target Size

20 students per class

Duration

30 instructional hours

Certification

ITE Certification of Attendance will be issued upon successful completion of the course. ITE Certificate of Achievement will be issued upon students meeting the assessment criteria.